

# CALIBRE™ 1060 DVD

# Trinseo - Polycarbonate Resin

Tuesday, November 5, 2019

### **General Information**

#### **Product Description**

CALIBRE™ 1060 DVD is a resin that has been developed to address the high demands of the modern optical media industry and is suitable for moulding all major disc formats - such as CD, DVD, Blu-Ray. This resin provides higher ductility and toughness as well as lower flow compared to CALIBRE™ 1080 DVD.

#### Main Characteristics:

- · Excellent toughness/processability balance
- · High purity

#### Applications:

· Optical storage discs

General				
Material Status	Commercial: Active			
Availability	• Europe	Latin America	North America	
Features	Ductile	Good Processability	- High Durity	
	<ul> <li>Good Optical Properties</li> </ul>	<ul> <li>Good Toughness</li> </ul>	<ul> <li>High Purity</li> </ul>	
Forms	• Pellets			
Processing Method	Injection Molding			

ASTM & ISO Properties 1				
Physical	Nominal Value	Unit	Test Method	
Density / Specific Gravity	1.20		ASTM D792	
Density	1.20	g/cm³	ISO 1183/B	
Melt Mass-Flow Rate (300°C/1.2 kg)	58	g/10 min	ASTM D1238	
Melt Mass-Flow Rate (MFR) (300°C/1.2 kg)	58	g/10 min	ISO 1133	
Molding Shrinkage - Flow	5.0E-3 to 7.0E-3	in/in	ASTM D955	
Molding Shrinkage - Flow	0.50 to 0.70	%	ISO 294-4	
Water Absorption (24 hr, 73°F)	0.20	%	ASTM D570	
Water Absorption (24 hr, 73°F)	0.20	%	ISO 62	
Impact	Nominal Value	Unit	Test Method	
Notched Izod Impact <sup>2</sup> (73°F)	11	ft·lb/in	ISO 180	
Unnotched Izod Impact (73°F)	No Break		ASTM D256	
Unnotched Izod Impact Strength (73°F)	No Break		ISO 180	
Optical	Nominal Value	Unit	Test Method	
Refractive Index	1.583		ASTM D542	
Refractive Index	1.583		ISO 489	
Transmittance	> 90.0	%	ASTM D1003	
Haze	< 1.00	%	ASTM D1003	

## **Additional Information**

ASTM and ISO test methods may not be technically equivalent, so that data values may differ from those obtained by simple unit conversion.

#### **Notes**

<sup>1</sup> Typical properties: these are not to be construed as specifications.

<sup>&</sup>lt;sup>2</sup> Notch A

